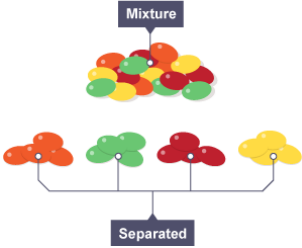
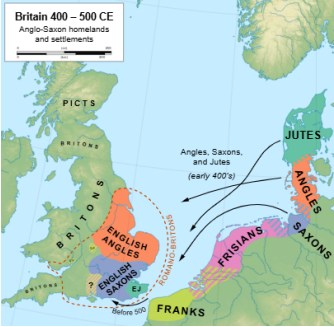


Would you want to live in Anglo Saxon Britain?

Year 4 - Autumn 1

Reading texts: Arthur and the Golden Rope  How to be an Anglo Saxon in 13 easy stages 	Writing texts: Arthur and the Golden Rope 	Maths Units: Place Value, Addition and Subtraction, Multiplication and Division 
Science: Mixtures and separating them 	History: Anglo Saxons 	DT: Coin purse 

	Disciplinary Knowledge	Substantive Knowledge	Key Vocabulary
History	1. Use and evaluate sources of information, including ICT, to find out about events, people and changes. 2. Use the relevant material to build up a picture of a past event. 3. Place events, people and changes into correct periods of time on a timeline. 4. Use terms related to the period and begin to date events. 5. Identify key features of people's lives or key features of events.	6. Know and understand the terms BC and AD. 7. Know how historians find out about the past and what archaeology is 8. Know who the Anglo-Saxons and Scots were and why they invaded Britain. 9. Know what life was like in Saxon settlement. 10. Know about the Anglo-Saxon laws and justice system.	Anglo-Saxon Invasion Settle Settlement Kingdom Source Evidence Archaeology Chronology Justice
DT	6. Use annotated sketches, prototypes, pattern pieces and technology to generate, develop and communicate ideas. 7. Explore and evaluate different ways of joining materials 8. Evaluate their ideas and products against design criteria and seek the views of others to improve their work	6. Gather information about needs and wants of individuals and groups, use this information to impact on their design 7. Explain their choice of tools and equipment in relation to the skills and techniques they will be using 8. Explain their choice of materials and components according to their function and aesthetic qualities 8. Know, understand and follow all safety rules and procedures for the tools, equipment and materials 9. Explain how particular parts of the products work 10. Know the strengths and weaknesses of their own products and understand the need for suggesting areas for improvement 11. Know and understand that materials have both functional properties and aesthetic qualities. 12. Understand that these materials can be combined and mixed to create more useful characteristics	Design Criteria Annotate Prototype Material Join Stitch Function Evaluate