

Where are we? Which way do we go?

Year 1- Autumn 1



	Disciplinary Knowledge	Substantive Knowledge	Key Vocabulary
Geography	- Select information from resources to identify questions and to respond to questions about places. - Make a simple map using a key with basic symbols - Observation of a location- discussing likes and dislikes. - Express their views on features of the environment of a locality	- Name the town I live in and where my school is - Identify and name different types of weather and describe how it changes - Name the different seasons and explain the weather types for each season	Newtown Primary School, Queens Road, Own street name, Forton Road, Stoke Road, High street, Like Dislike
ART	- Record ideas from first hand observations - Develop their ideas – try things out, change their minds - Explore the work of artists, craftspeople and designers - Draw lines/marks from observations - Observe and draw shapes - Experiment with a variety of media	- To be introduced to and know specific artists, craftmakers and designers - Know suitable materials to design and make products - Know and understand how to change a shade and tone of colour - Know how to hold and use an implement correctly	Experiment , Media ,Control, Match ,Observation, Invent, Surfaces, Shape, Objects, Tone , Light, Dark, Texture, Investigate, Describe, Name, Rubbing, Copying
DT	- Develop purposeful products based on criteria - Develop ideas through talking - Explore and use a wide range of different materials according to their characteristics - Explore different ways of finishing their product - Discuss ideas and products with others	- Name what they are designing and making - Give a purpose for their product - Use what they know about materials to shape their design - Know and understand what a template and a mock up is - Name a range of different tools and equipment and know the safety rules - Name different materials and understand their key components - Know different joining techniques to suit the materials and purpose of the design and product - Make simple judgements about their product against the design criteria - Know and use the correct vocabulary for the products they are making - Know simple characteristics of materials and their components	planning, investigating design, evaluate, make, user, purpose, ideas, product,